



# Electronics, Networks and Energy Use in Buildings

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# Overview



- **Background on LBNL electronics research**
- **Ways electronics affect energy use in buildings**
  - **Direct**
  - **Indirect**
- **Research and policy agenda for networks and buildings**

# LBL Research on Electronics and Networks



- LBNL has been researching energy efficiency in buildings for 35 years (technologies and policies)
- Interest in electronics grew out of efforts to forecast energy use in buildings
  - “Miscellaneous” end-use growing 2-3x faster than others
  - Proliferation of IT and consumer electronics key to growth
- Increased focus on electronics energy use
  - Technical support to EPA ENERGY STAR
  - Energy use in low-power modes
  - Growing realization that networks are important driver of electronics energy use
    - Energy Efficient Digital Networks

# Electronics Affect Buildings Energy Use

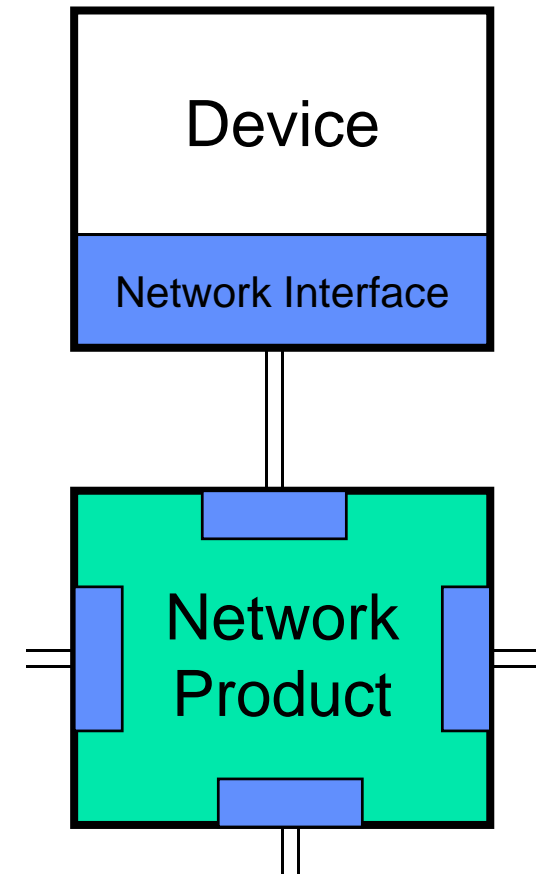


- **Direct**

- **Electronic devices (IT, consumer electronics, data centers, network equipment)**

- **Indirect (via network)**

- **Induced energy use in networked devices**
- **Influence energy-related decisions**
- **Digital networks for building control**



# Direct Energy Use of Electronics



- **Electronics are an end use of electricity**
  - *“Devices whose primary function is Information (obtain, store, manage, present)”*
  - Includes both Information Technology (IT) and Consumer Electronics (CE)
  - Much of this digitally networked already
- **Electronics consumption in U.S. at least 250 TWh/year and rising**
  - ~7% of all U.S. electricity consumption
  - 2/3 of future building-sector electricity growth is due to electronics and “other” (source: EIA AEO 2007)
- **Increasingly well understood and addressed by policies**

# ENERGY STAR Product Labeling

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- **Started with IT equipment and currently covers many IT and CE products**
  - PCs, monitors, imaging equipment
  - TVs, Set-top boxes, DVD/VCR, home audio, cordless phones
  - External power supplies, battery chargers
- **New products**
  - Enterprise servers
- **Considering enterprise storage equipment and network equipment**
- **Growing importance of network connections**

# Ongoing Developments with IT Products

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- **Computers**
  - **Version 4.0: addresses idle and low-power modes, include internal power supply efficiency**
  - **Version 5.0: develop a holistic approach to computer efficiency (performance benchmark), reward network presence when asleep**
- **Imaging equipment: Tier 2 requires lower sleep power and annual kWh ("TEC") levels**
- **Monitors**
  - **Make active-mode requirements more stringent**
  - **Broaden scope to include digital photo frames and professional signage**

# Ongoing Developments with CE Products

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- **Televisions**

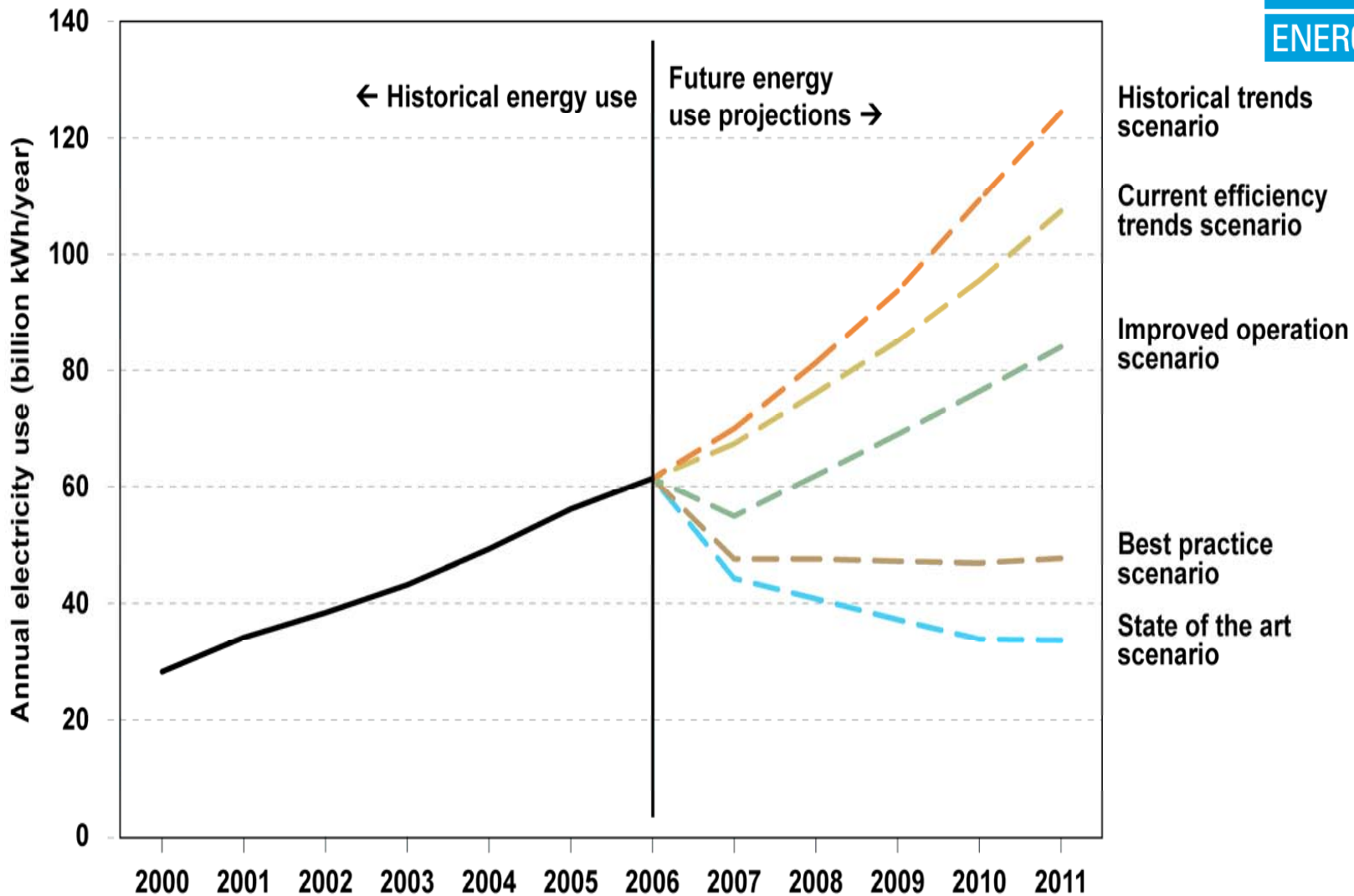
- Specification now covers active and low-power modes
- Emerging network issues (e.g., TV with IP port)
- Work toward harmonization with monitor spec

- **Set-top boxes**

- Annual energy allowances for all major STB categories
- Requires minimum purchase percentage by service providers
- Requires product labeling and education



# Projected Data Center Electricity Use 2007 to 2011



Includes power conversion and cooling

Source: EPA report to Congress, 2007

# ENERGY STAR for Servers

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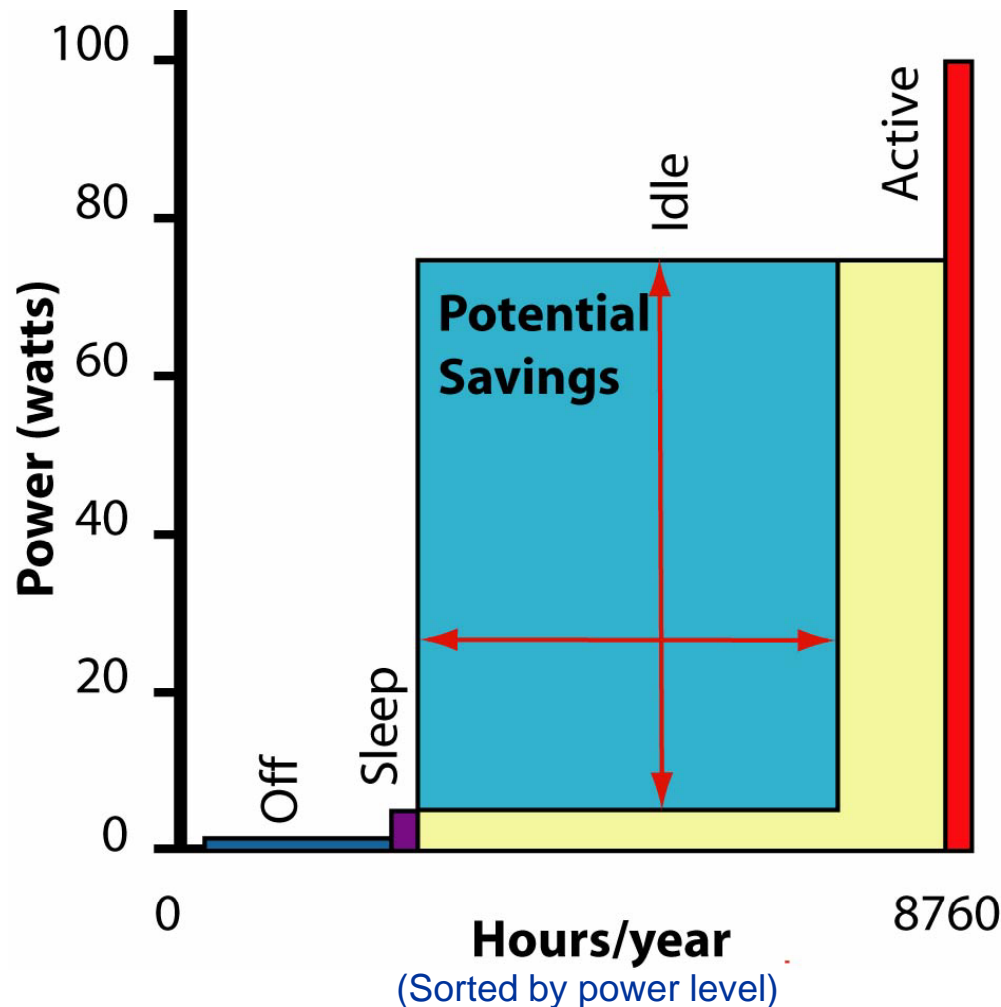


- **Current Tier 1 Considerations**
  - Power supply efficiency and/or net power consumption
  - Standard reporting requirements (standardized data sheet)
  - Power and temperature network reporting requirements
  - Idle power – how prevalent in data center?
  - Power management and virtualization “hooks”
  - Effective December 2008
- **Tier 2 Approach**
  - Utilize industry developed energy performance benchmarks to derive requirements

# Induced Energy Use in Networked Devices



Core Fact: Most PC energy use occurs when no one present



Most of time when idle, could be asleep

But networking often prevents sleep mode

PC savings potential is **most** of current consumption

Similar patterns apply to set-top boxes, for TVs, printer, ...

# The Other Networks: Consumer Electronics



CEPro.com

- Increase in CE energy use associated with digital networking possibly  $\gg$  all IP network energy use



*This is the CE equipment in a real house*

# Electronics/ICT Influence Energy-related Decisions



- “Human-mediated” design, purchase, and control decisions
- Building design tools (e.g., simulation models
- Energy analysis web tools (benchmarking, home retrofit analysis - hes.lbl.gov)
- Energy use feedback

**Home Energy Saver Making It Happen**

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General Info Heating & Cooling Water Heating Major Appliances Small Appliances Lighting

Session ID: 671316  
Zipcode: 94720  
Location: Berkeley, California

**Initial Results: Your Energy Bill (\$/year)**

Existing Home **\$1661**

with Selected Upgrades **\$885**

	Heating	Cooling	Water Heating	Major Appliances	Lighting	Small Appliances
Existing Home	\$ 715	\$ 9	\$ 181	\$ 447	\$ 152	\$ 157
With Selected Upgrades	\$ 277	\$ 9	\$ 100	\$ 251	\$ 91	\$ 157

**Potential Annual Savings**

Money:	\$776
Energy:	2,270 kWh & 540 Therms
CO <sub>2</sub> Emissions:	6,701 lb. CO <sub>2</sub>

[More detail on energy and CO<sub>2</sub> emissions...](#)

[Instructions](#) | Existing Home Configuration: [View](#) | [Change](#)

[View or Modify Upgrade Details](#) [View Upgrade Report](#)

**Selected Upgrade Package for your Home**

Upgrades Requiring Investment

1. Thermostat
2. Electric clothes dryer
3. Indoor lights
4. Dishwasher
5. Duct Sealing
6. Gas water heater
7. Clothes washer
8. Air sealing
9. Wall insulation
10. Windows
11. Gas furnace
12. Refrigerator
13. Attic insulation
14. Slab insulation
15. Duct insulation
16. Ceiling fan
17. Cool roof

[Comparing Results to your Utility Bill](#) | [See typical costs of running various appliances](#)



# The Other Networks: Digital Networks for Building Control



*“Networking the Real World “ —  
The other 90% of Buildings Energy*

Automated (device-to-device) control of:

Climate (heating, cooling, ventilation), lighting, appliances, security\*

- Need Building Network architecture designed with same sophistication and care that went into Internet design
- Infrastructure designs will last for decades to come

\*security arguably belongs in electronics

# Examples of How NOT to do Building Networks



- **IT (computer power management)**
  - **General network presence is lost when computer is asleep**
  - **Wake On LAN was implemented after the fact, and only works in some applications**
  - **Result: power management is disabled on most PCs**
- **CE (remote controls)**
  - **Remote control is main interface to CE devices**
  - **Concept of inter-device power control mostly does not exist**
  - **Result: devices left on when not in use**

# Future Scenarios of Building Networks



- **Business as usual**
  - Lack of interoperability
  - Lack of standardized user interfaces
  - Little coordination across domains
  - Increased energy use
- **Design for energy efficiency**
  - Networks use open international standards
  - Controls coordinated across domains (e.g., climate control and lighting)
  - Building controls are highly dynamic, to optimize service delivered and minimize energy



# Building Networks Design Needs



- Need much work on network architecture issues for buildings
- Proposed 4-layer model for building control networks (apologies to OSI)

**User Interface**  $\leq$  *One Standard*

*Diverse Standards*  $\Rightarrow$  Applications

**Concepts\***  $\leq$  *One Standard*

*Diverse Standards*  $\Rightarrow$  Transport

Network, Data Link, Physical

- Policy and authority among multiple entities in buildings also key
- Global standards and diversity both essential for networks to be effective and usable

*\*Concepts may not be a true layer*

# A Building Networks Agenda



- For ICT to do for buildings what the Internet and web did for information sharing, we need:
  - Global interoperability
  - Well-conceived network architecture (requires specialists in network architectures, not just energy, building, or climate specialists)
  - Institutions to develop and maintain the required standards

(more details: [eetd.lbl.gov/EA/nordman/bldgsasnetworks.html](http://eetd.lbl.gov/EA/nordman/bldgsasnetworks.html))

# Conclusions



- **Electronics are important driver of building energy use, both *Directly* and *Indirectly***
- **ENERGY STAR continuously evolving to better address direct energy use of electronics**
- **Networks are key driver of indirect energy use:**
  - **Induced energy use when low power modes not used**
  - **ICT an increasing tool for revealing savings opportunities in building design and use**
  - **Building Networks: large potential increases or decreases in building energy use due to networks (but no assurance that networking will improve energy efficiency)**

# Conclusions, con't.



- **Success with building networks requires universal interoperability through a high-level policy commitment to global network architecture, protocols, and UI standards**
- **International harmonization is key to energy efficiency in electronics and network standards**
- **Magnitude of climate challenge driving policy-makers to look for all CO2 reductions**
  - **McKinsey study: electronics lowest-cost mitigation option**
  - **Despite enabling savings elsewhere in economy, can't ignore electronics energy use**



# Thank You

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# Estimated Life-Cycle GHG Emissions of California's Installed Base of PCs, 2005



Life-Cycle Phase	GHG Emissions (10 <sup>6</sup> Mg CO <sub>2</sub> e)		Total
	Inside CA	Outside CA	
Production	0.2	3.2	3.4
Use	1.9		1.9
End of Life	-0.01	-0.13	-0.14
Total	2.1	3.1	5.2

- Total is equivalent to the annual GHG emissions of 1.16 million automobiles (4,500 kg CO<sub>2</sub>e per car per year) or 1.3% of California's net GHG emissions in 2004

Source: Derived from (1) Masanet, E., L. Price, S. de la Rue du Can, R. Brown, and E. Worrell (2005). *Optimization of Product Life Cycles to Reduce Greenhouse Gas Emissions in California*. California Energy Commission, PIER Energy-Related Environmental Research. CEC-500-2005-110; and (2) Masanet, E., and A. Horvath (2006). *An Analysis of Measures for Reducing the Life-Cycle Energy Use and Greenhouse Gas Emissions of California's Personal Computers*. University of California Energy Institute Technical Report, Berkeley, California.

# PC Life-Cycle GHG Emission Reduction Potential



## Analysis of Select Policy Measures, 2005

Life-Cycle Phase	Measure*	Approximate Incremental Life-Cycle GHG Emission Reduction (%)**
Production	Improve manufacturing energy efficiency	6%
	Reduce PFC emissions from semiconductor manufacture	3%
Use	100% power management	8%
	Purchase ENERGY STAR v3.0 compliant PCs	1%
	Turn PC off during periods of non-use	2%
End of Life	Upgrade to extend PC life by 50%	7%
	Maximize recycling of PC control units	1%
Total		28%

\* Measures are applied in a cascading fashion

\*\* % reduction with respect to 2005 California PC life-cycle GHG emissions of  $5.9 \times 10^6$  Mg CO<sub>2</sub>e

Source: Derived from (1) Masanet, E., L. Price, S. de la Rue du Can, R. Brown, and E. Worrell (2005). *Optimization of Product Life Cycles to Reduce Greenhouse Gas Emissions in California*. California Energy Commission, PIER Energy-Related Environmental Research. CEC-500-2005-110; and (2) Masanet, E., and A. Horvath (2006). *An Analysis of Measures for Reducing the Life-Cycle Energy Use and Greenhouse Gas Emissions of California's Personal Computers*. University of California Energy Institute Technical Report, Berkeley, California.

# Points of view



## Design vs. Energy

<b>Perspective</b>	<b>Product Design</b>	<b>Energy Efficiency</b>
<b>Issue</b>		
<b>Throughput</b>	<b>Maximum</b>	<b>Typical</b>
<b>Power Consumption</b>	<b>Maximum (TDP)</b>	<b>Average</b>
<b>Usage cases / contexts</b>	<b>All</b>	<b>Most</b>
<b>Who</b>	<b>Manufacturers, Standards orgs.</b>	<b>Users (data centers, businesses, consumers), energy / env. orgs.</b>

New role for industry & standards orgs?